

STYLE COSTING



PRODUCTS

STYLE COSTING

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STYLE COSTING

CONCEPT

The "Style Costing System" allows the User to get cost sheets (printed and on the screen) to facilitate the decision on the wholesale price.

The User can update the Style Master and cross reference through this set of programs, eliminating the use of A1100 (Style Master) and A1120 (Cross Reference) programs. However inquiries through these two programs are still available.

Labor codes and Washing/Sendout instructions can also be entered not only for cost sheets purposes but for the possible use of WIP tracking and special cutting ticket/trim requisition forms printouts.

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SET UP INSTRUCTIONS

STEP 1

AMSAUX database is required for use of Style Costing.

STEP 2

Data Base Options:

- 615 No delete if open orders
- 616 No delete if open WIP
- 1032 No delete if inventory
- 1129 Update AMSAUX. Program will check if this option is off when deleting a Style/Clr. It will check statuses to find out if there are open orders in AMS2.
- 1365 A1430 validate Table 15
- 1368 A1410 validate garment group against Table 32 (custom) in A1410
- 1371 Status S cuts = Storage (custom WIP-tracking)
- 1374 A1440 EDI field
- 1388 A1450 print 1st two suggested selling prices only
- 1461 A1410 some fields are required: long description, pattern #, valid sizes, and garment group must be entered
- 1462 A1420 fabric must be valid
- 1504 A3070 cut ticket entry. A1420 turns on Options 790 and 1501; creates a cutting ticket
- 1566 A1455/A1450 print selling price instead of unit price in headings
- 1632 A1440 access Table CL (US Boys)
- 1644 A1450 show all costed colors
- 1646 A1420 allow decimal yield
- 1647 Calc overhead Mfg overhead cost = (material cost + trim cost + total labor cost) * overhead % ((otherwise based on total labor cost)) Available on XL machines only.
- 1652 Do not update special price
- 1654 Overhead % may be entered in control file for default
- 1842 A1400/A1455 print/display net unit price instead of sell unit price at color level (actual and unactual colors)
- 1890 Will not update EDI data base (style/color-xref dset) when changing division, NRMA color code and/or size scale

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STEP 3

Set up the following Tables in the A8110 Program:

Table 12 Contractors for Sewing, Cutting, Etc.

Code used in A3070	Code	Literal	Name of Contractor
	1201	Joe's Sewing	The field is 30 characters so you can include information like phone number
	1202	Mary's Cutting	

Table 34 Vendors (Fabric, Trim)

Code used in A6160 AND A6500	Code	Literal	Name of Vendor/mill
	3401	Pressman Guttman	The field is 30 characters so you can include information like phone number
	3402	Andre	

Table XR Piece Goods Xref Type Base Code
i.e., XR1 = Base Fabric Always

XR0, XR2-XR9 = Trim Fabric (contrasts) Linings, Etc.

Exception: If using A3070 cutting ticket program use:

XR1-XR6 = Fabrics

XR1 = Base Self

XR2-6 = Contrasts (do not use 0, 7-9)

XR A-XR Z = Trimmings (buttons, zippers, etc used on the trim requisition form)

When you update the Table Literal do it as follows:

KEY	LITERAL
XR1	SELFSELF
XR2	CONTRAST
XR3	LINING
XR B	BUTTON
XR E	ELASTIC

This is the code entered in A1410

This will display in A3070 screen (Cut Entry)

This will print in some reports and trim requisition form

If you are using WIP Tracking additional Tables can be set up (see WIP Tracking Documentation; Tables: 0014- Tracking, 0015- Process Definition, 0017 Adjustment).

*** NOTE ***

Selection 'W' in A8110 will display Help information in window format to assist the User in the Table set up for AMS2 Tables.

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Table 95 Division Names

<u>KEY</u>	<u>LITERAL</u>
9501	COMPANY NAME FOR DIVISION 1

Table 68 Garment Groups

<u>KEY</u>	<u>LITERAL</u>
68T	110Z-T PFD TWILL FABRIC GROUP

Size Scales

Setup size scales in program MPCM00-Master Control Maintenance selection 17. SIZE HEADS

RUN INSTRUCTIONS

: RUN A1400. PUB. AMS2000

OR

: A A1400

* NOTE *

For Inquiries Only:

: RUN A1400. PUB. AMS2000; PARM=4

The Main Menu will be displayed.

* NOTE *

Users are able to change Houses from the main menu.

HELP WINDOWS

Enter an '@' sign in the first field on screen for Program Help and press RETURN key. The underlined fields in the screen are for Help Windows.

Enter a '#' sign and RETURN to see the information for data in your System.

Enter a '?' sign and return for explanation of set Up.

F5 Key added so the user can direct the cost sheet printing to a specific printer.

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HS61 ***** S T Y L E C O S T S H E E T - M A I N M E N U * * (A1400/V04) * *
(USE F8 TO EXIT)

- | | |
|----------------------------|---------------------------------|
| 1) STYLE/CLR COST SHEET | 6) PRINT COST SHEETS |
| 2) FABRIC/CLR COSTS UPDATE | 7) AUXIL. TABLE MAINTENANCE |
| 3) TRIM/CLR COSTS UPDATE | 8) CONTROL FILE MAINTENANCE |
| 4) LABOR COSTS UPDATE | 9) WASHING/SENDOUT INSTRUCTIONS |
| 5) STYLE COLOR MAINTENANCE | 10) DISPLAY COST SHEET |

ENTER MAIN MENU SELECTION, OR 'HSMN' TO CHANGE HOUSE >|



MAIN MENU

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```
HS61 **** AUXIL TABLE MAINTENANCE ** (A1460/006) **
                                     (USE F8 TO EXIT)
```


- 1) TABLE NUMBER
- 2) TABLE VALUE
- 3) TABLE CODE ..
- 4) TABLE TYPE ..
- 5) LITERAL

ENTER 4 DIGIT TABLE NUMBER, (F2) FOR INDEX >

UPDATE	INDEX	F3	ESCAPE	F5	F6	F7	END
--------	-------	----	--------	----	----	----	-----

TABLE MAINTENANCE

STYLE COSTING

TABLE 0000 must be set up first (Table Index)

Press 1 to add entries in Table 0000. (RETURN key)

Cursor goes to Line 2

key in Table Number (i.e., 0015)

Hit RETURN key on Line 3

On Line 4

Enter Table Description of
Line Number 2
(i.e., Washing Instructions)

Continue entering Table Numbers'
0004, 0009 and 0011
in this manner

(mandatory tables).

```
HS61 * * * * AUXIL TABLE MAINTENANCE * * (A1460/006) * *  
  
1) TABLE NUMBER 0000  
2) TABLE NUMBER ....  
3) TABLE TYPE ..  
4) DESCRIPTION .....
```

(1) ADD (2) CHANGE (3) DELETE (4) INQUIRE >

UPDATE INDEX f3 ESCAPE f5 f6 f7 END

```
HS61 * * * * AUXIL TABLE MAINTENANCE * * (A1460/006) * *  
      (1) ADD  
  
1) TABLE NUMBER 0000  
2) TABLE NUMBER 0015  
3) TABLE TYPE  
4) DESCRIPTION  PROCESS DEFINITION TABLE
```

(F1) OR ENTER ITEM TO CHANGE >

UPDATE INDEX f3 ESCAPE f5 f6

```
HS61 * * * * AUXIL TABLE MAINTENANCE * * (A1460/006) * *  
      (USE F8 TO EXIT)  
ENTRIES IN TABLE NUMBER 0000 -  
  
TABLE-NUMBER  TYPE  TABLE-NAME  
0001          SPECIAL NOTES  
0002          MARKER NOTES  
0003          WASHING INSTRUCTIONS  
0004          SEND OUTS  
0009          LABOR TABLE  
0011          SEASON  
0013          TRIM REQUISITION PRINT PORT  
0015          PROCESS DEFINITION TABLE
```

ENTER 4 DIGIT TABLE NUMBER, (F2) FOR INDEX >

UPDATE INDEX f3 ESCAPE f5 f6 f7 END

After you have entered Table Descriptions into the #0000/Index Table, press (F4/Escape) to review entries Press (F2) then (F8) to get back. You will remain in this screen (A1460) to set up individual codes for the Tables in the #0000/Index Table.

STYLE COSTING

Enter (4) digit table # from Table Index
Example: 0003 (RETURN)

Press (1) (RETURN)

```
HS81 * * * * AUXIL TABLE MAINTENANCE * * (A1460/006) * *
                                     (1) ADD

      WASHING INSTRUCTIONS

1) TABLE NUMBER 0003
2) WASHING CODE TC
3) TABLE CODE
4) DESCRIPTION TENCEL WASH .....
```

ENTER WASHING DESCRIPTION...

UPDATE INDEX f3 ESCAPE f5 f6 f7 END

EXPLANATION OF FIELDS

1. (4) digit table number
2. (2) digit washing code
Example: ST = Stonewash
3. hit(RETURN) for future use
4. (30)digit code description
Example: Stone wash

(RETURN)

Press (F1) to update

When you finish entering washing instructions codes, press (F4) twice and enter next table number.

SENDOUTS

1. Table Number 0004
2. Sendout Code(2) DY (RETURN)
3. Table Code (RETURN)
4. Description(30) DYEING #1

Press (F1) to update

When you finish entering sendout codes, press (F4) twice and enter next Table number.

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The purpose of this control file is to facilitate the set up of the Style in A1410. This information will automatically appear on the screen at Style Entry time. Since the program allows you to set up only one division, utilize the Division most used in your company. However the User can override this information at Style Entry Time

HS61 *** CONTROL FILE MAINTENANCE ** (A1470/V06) **

1) Division ID

1) DIVISION []

2) TERMS DISCOUNT % []

3) FABRIC ALLOWANCE % []

4) OVERHEAD AMOUNT \$ []

5) GROSS PROFITS % [] [] []

2) Not mandatory, but if used will give you a suggested selling price with discount considered by mark up

3) Will add to yield of fabric to allow for damaged or shrinkage in fabric

4) Dollar amount you can enter an overhead % at style entry time This will calc into cost

5) Mark up you would like to obtain. This will print 3 suggested selling prices on cost sheet to obtain these mark-up percentages

(F1) OR ENTER ITEM TO CHANGE >

UPDATE f2 f3 ESCAPE f5 f6 f7 END

*NOTE *

Option 1654 will display an additional % field on Number

When you have completed your entries

Press (F1) (to update)

Press (F4) (escape)

Press (F8) (to exit)

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SET UP COST SHEET

Select #1 from Main Menu (Style/Clr Cost Sheet)

When you have completed #1 the program will automatically take you to the next screen (#2 of Main Menu) and so on.

A certain sequence in entry must be followed in order for the program to update:

1. Style/Clr Cost Sheet
2. Fabric/Clr Cost Update
3. Trim/Clr Cost Update
4. Labor Cost Update
5. Washing/Sendout Instructions

If you do not have all the information relating to the cross reference and/or washing sendouts you will still have to follow sequence. If you exit before step number five, you will have to retype the information again from step number one.

By doing this set up, you are creating an 'experimental' record (a what if), meaning that this Style will not update your Styles Data Set nor display nor print in your regular screens for reports until colors are actualized against it.

1. (8) STYLE/PRODUCTCODE (4) COLOR CODE	ENTER YOUR STYLE/PRODUCT CODE (RETURN) ENTER YOUR COLOR CODE or 'STD' FOR THE EXPERIMENTAL COST SHEET (RETURN)
2. (1) PRINT FLAG	IF 'Y' IT WILL PRINT A COST SHEET. IF NO COST SHEET IS NEEDED CHANGE TO 'N' (RETURN)
3. (8) FAB DESCRIPT-I	DESCRIPTION OF FABRIC YOU WILL USE (RETURN)
4. (8) STYLE DESCRIPT-2	DESCRIPTION OF STYLE (RETURN)
5. (30) LONG DESCRIPT	A MORE DETAILED DESCRIPTION OF STYLE (RETURN) IT WILL AUTOMATICALLY UPDATE TABLE 70 AND WILL PRINT BY OPTION ON PICKING TICKET, INVOICES, OTHER FORMS AND REPORTS
6. (2) SEASON__YR	(FROM TABLE #0011 OF AUXIL TABLE MAINTENANCE.) ENTER 2 POSITION SEASON; USE NUMBERS 01 THROUGH 06. (ONLY ONE SEASON CODE ALLOWED PER STYLE/CLR). PRESS RETURN FOR YEAR IF YOU WANT CURRENT YEAR

STYLE COSTING

7. (8) PATTERN #	ENTER YOUR PATTERN NUMBER (RETURN)												
8. (1) PREPACK CODE	ENTER 'P' IF USING PREPACK. (RETURN) IF THE P IS USED, THE VALID SIZE FIELD MUST INCLUDE THE PREPACK RATIO. SEE VALID SIZE FIELD FOR MULTIPLE PREPACKS ACCESS TABLE 60 TO OVERRIDE YOUR NORMAL PREPACK												
9. (1) SIZE SCALE	SIZE SCALE CODE. TYPE THE CODE FOR THE SIZE SCALE USED FOR THE STYLE/CLR MAKE SURE PREPRINTED SIZE SCALE ON PICKING TICKETS MATCHES THIS SCALE WHICH IS SET UP IN YOUR CONTROL FILE MPCMOO.												
10. (1) WIP TRACK	ENTER 'Y' IF USING WIP TRACKING, OR 'N' IF NOT												
11. (12) VALID SIZES	<p>VALID SIZE INDICATOR. TYPE AN "X" IN THE APPROPRIATE BUCKETS. THIS FIELD HAS DISTINCT USES:</p> <p>A) TO INDICATE THE SIZE BUCKETS THAT ARE AVAILABLE FOR THIS STYLE. (I, E., SIZE SCALE A = 4 6 8 10 12 14)</p> <table border="1" data-bbox="824 978 1141 1056"> <tr> <td></td> <td>6</td> <td>8</td> <td>10</td> <td>12</td> <td>14</td> </tr> <tr> <td></td> <td></td> <td>X</td> <td>X</td> <td>X</td> <td></td> </tr> </table> <p>THE VALID SIZES FOR THIS STYLE ARE 8, 10, 12. ORDERS WILL BE EDITED FOR VALID SIZES WITH OPTION 344 ON.</p> <p>B) PREPACKS RATIO. NOTE THAT A 'P' MUST BE USED IN PREPACKS CODE. AT ORDER ENTRY, TOTAL UNITS BY STYLE/CLR ARE ENTERED AND CORRECT QUANTITIES BY SIZE ARE UPDATED BASED ON THIS PREPACK RATIO. THE PREPACK MAY BE OVERRIDDEN AT ORDER ENTRY TIME.</p> <p>PRESS (F8) AFTER LAST 'X' IN VALID SIZES TO MOVE CURSOR TO NEXT FIELD.</p>		6	8	10	12	14			X	X	X	
	6	8	10	12	14								
		X	X	X									
12. (2) DIVISION	<p>COMES FROM CONTROL FILE # 8 AND CAN BE OVERRIDDEN, (RETURN). TYPE THE NUMBER INDICATING THE DIVISION THAT APPLIES FOR THIS STYLE/CLR. ONLY ONE DIVISION CODE IS ALLOWED PER STYLE/CLR. NUMERIC ONLY = 01-27. DIVISION LITERAL IS FROM AMS2 TABLE 95. I. E.,</p> <p style="text-align: right;">01MEN' S 02BOY' S 03JRS</p>												

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<p>13. (2) GARMENT GROUP</p>	<p>THIS CODE IS ALPHA NUMERIC. IT WILL ALLOW YOU TO GROUP STYLES TOGETHER WHEN NECESSARY AND SOME REPORTS WILL SORT AND SELECT BY GARMENT GROUP SUCH AS MPC300, MPC302, MPC180, MPC500 AND MPC509. (FROM TABLE 68, YOU CAN PRINT GARMENT GROUP LITERAL).</p> <p>I. E. ,</p> <ul style="list-style-type: none"> A. GROUP STYLES MADE FROM THE SAME FABRIC B. GROUP STYLES WITHIN EACH DIVISION C. GROUP LIKE STYLES TOGETHER, SUCH AS PANTS, TOPS, SWEATERS, ETC. D. GROUP ALL STYLES OF ONE SEASON <p>THIS IS THE MAJOR SORT ON THE CUT AND SOLD REPORT. THERE ARE SUBTOTALS BY GROUP AND AN OPTIONAL SUBTOTAL BY THE FIRST POSITION OF GARMENT GROUP.</p> <p>I. E. , FLANNEL GROUP A1 ULTRESSA GROUP A2</p> <table border="0"> <thead> <tr> <th>STYLE</th> <th>GARMENT GROUP CODE</th> </tr> </thead> <tbody> <tr> <td>1000</td> <td>A1</td> </tr> <tr> <td>1001</td> <td>A2</td> </tr> <tr> <td><u>1002</u></td> <td><u>A1</u></td> </tr> <tr> <td>SUBTOTAL FOR</td> <td>A1</td> </tr> <tr> <td>2000</td> <td>A2</td> </tr> <tr> <td>2001</td> <td>A2</td> </tr> <tr> <td><u>2002</u></td> <td><u>A2</u></td> </tr> <tr> <td>SUBTOTAL FOR</td> <td>A2</td> </tr> <tr> <td>SUBTOTAL</td> <td>A</td> </tr> </tbody> </table>	STYLE	GARMENT GROUP CODE	1000	A1	1001	A2	<u>1002</u>	<u>A1</u>	SUBTOTAL FOR	A1	2000	A2	2001	A2	<u>2002</u>	<u>A2</u>	SUBTOTAL FOR	A2	SUBTOTAL	A
STYLE	GARMENT GROUP CODE																				
1000	A1																				
1001	A2																				
<u>1002</u>	<u>A1</u>																				
SUBTOTAL FOR	A1																				
2000	A2																				
2001	A2																				
<u>2002</u>	<u>A2</u>																				
SUBTOTAL FOR	A2																				
SUBTOTAL	A																				
<p>14. (2) CAT</p>	<p>CATEGORY CODE (RETURN). A TWO POSITION INFORMATION FIELD FOR VARIOUS USES SUCH AS SORTING THE MPC866 GROSS PROFIT REPORT. YOU MAY USE THIS FIELD FOR PRODUCT CATEGORY SUCH AS "PRINTS", 'SOLIDS' ETC.</p>																				
<p>15. (2) COOR GROUP</p>	<p>COORDINATE GROUP CODE (RETURN). THIS IS USED TO INDICATE STYLES THAT MUST BE SHIPPED TOGETHER. SEPARATE PICKING TICKETS CAN BE PRODUCED FOR EACH GROUP OF STYLES FOR EASE IN SHIPPING. THE COORDINATED GROUP CODE CAN BE OVERRIDDEN BY USING SET CODE ON THE ORDER ENTRY SCREEN, WHENEVER YOU NEED TO SHIP OTHER STYLES TOGETHER THAT DO NOT HAVE THE SAME COORDINATE GROUP.</p>																				

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16. (4) OVERHEAD	(RETURN), COMES FROM CONTROL FILE #8 AND CAN BE OVERRIDDEN. FOR \$ OR % YOU MUST ENTER DECIMALS. I. E., \$40.00,%04.00. YOU CAN USE \$ OR %.
17. (5) WEIGHT	THE WEIGHT OF THE STYLE + PACKAGING, (NOT MANDATORY) (RETURN)
18. (4) DISCOUNT	(TERM DISCOUNT), FROM CONTROL FILE #8, CAN BE OVERRIDDEN. (RETURN)
19. (4) FAB ALLOW	(RETURN), FROM CONTROL FILE #8, CAN BE OVERRIDDEN. XREF WILL INCLUDE FAB ALLOWANCE ONCE COLORS ARE ACTUALIZED.
20. (3.2) GROSS PROFIT	FROM CONTROL FILE #8, CAN BE OVERRIDDEN. (3DIFFERENT MARK THIS IS A SUGGESTED MARK UP YOU WOULD UPS) LIKE TO MAKE. IF SAME AS CONTROL FILE JUST PRESS RETURN.
21. (3.2) SELLING PRICE	(RETURN)WILL BE CALCULATED ACCORDING TO THE GROSS PROFIT % IN CONTROL FILE #8 OR THE PERCENTAGES ENTERED ON THE SCREEN. IF YOU WANT TO ENTER THREE SELLING PRICES, YOU CANNOT ENTER A GROSS PROFIT %. WHEN YOU PRINT THE COST SHEET YOU WILL GET THE THREE PROFIT %'S AUTOMATICALLY CALCULATED BASED ON THE SELLING PRICES YOU SPECIFIED.
22. (3.2) APPROVED SELL PRICE	WHOLESALE PRICE (RETURN)
23. (6) ORIG DATE	ORIGINAL DATE: ENTER THE BEGINNING DATE OR HIT RETURN FOR TODAY'S DATE
24. (6) REV DATE	REVISED DATE. (RETURN FOR CURRENT DATE.) THIS DATE WILL CHANGE WHEN MAINTENANCE IS DONE TO THE STYLE.
25. (6) AVAILABLE	NEXT AVAILABLE DATE. TYPE NEXT DELIVERY DATE POSSIBLE FOR THIS STYLE. STYLE/CLR. AN ASTERISK WILL BE PRINTED NEXT TO THE SHIP WEEK ON THE 200.1 AUDIT REPORT IF THE COMPLETION DATE IS BEFORE THE NEXT AVAILABLE DATE (OPTIONS 272 AND 851 SHOULD BE ON).
26. (2.2) COMM RATE	(RETURN), COMMISSION RATE PER STYLE UNIT. BY OPTION USE WITH HOLD FROM ALLOC FIELD ** CALL CSR BEFORE USING. **
27. (2) PROJ SCAL	(RETURN) PROJECTED SCALE TO BE USED WITH PACK UNITS, SPECIAL CUSTOM FOR ONE SIZE SYSTEM.
28. (1) STATUS	(RETURN), STATUS OF THIS STYLE/CLR. TYPE 'W' FOR WITHDRAWN.
29. (1) OUT STOCK	(RETURN), OUT OF STOCK INDICATOR. TYPE 'X' IF GARMENT IS OUT OF STOCK, THE STYLE WILL PRINT ON THE CUT AND SOLD REPORT; HOWEVER NEW ORDERS MAY NOT BE ENTERED AGAINST THE STYLE.

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30. (1) PROTOTYPE	(RETURN), IF 'Y' IS ENTERED YOU CANNOT ACTUALIZE THE STYLE/CLR. THIS FLAG PRINTS ON THE COST SHEET, AND CAN BE USED FOR EXPERIMENTAL INFORMATIONS WITHOUT ACTUALLY UPDATING THE SYSTEM WITH THE NEW STYLE/CLR.
31. (1) IMPORT	(RETURN), OR 'I' IF IMPORT.
32. (1) STYLE GRP	ENTER CODES AS FOLLOWS: (NOT MANDATORY) 1 = FASHION 2 = BASIC 3 = FASHION/BASIC
33. (1) COMM FLAG	ENTER CODES AS FOLLOWS: (NOT MANDATORY) 1 = REGULAR 2 = SPECIAL
35. 36. (1) PICTURE/SKETCH	ENTER A 'Y' IF YOU WISH TO ADD A PICTURE/SKETCH FOR VIEWING OR PRINTING ON COST SHEET.

* NOTE * FIELDS 31 (IMPORT) AND 32 (STYLE GRP), AND 33 (COMM FLAG) ARE INFORMATIONAL ONLY AND DO NOT PRINT ON ANY REPORTS

WHEN YOU HAVE COMPLETED ALL ENTRIES PRESS (FI) OR ENTER LINE # TO CHANGE. THE PROGRAM WILL TAKE YOU TO NEXT SCREEN FOR FABRIC COSTING UPDATE.

**NOTE: IF YOU WANT TO ADD A STYLE WITH SIMILAR INFORMATION AS ONE THAT ALREADY EXISTS, SELECT (1) (ADD), TYPE THE STYLE/CLR THAT ALREADY EXISTS, PRESS (RETURN), AND THE SYSTEM WILL DISPLAY ALL ITS INFORMATION. THEN KEY THE NEW STYLE/CLR, PRESS (RETURN) AND CHANGE THE FIELDS YOU WANT TO. AFTER PRESSING (FI) TO UPDATE, THE PROGRAM WILL TAKE YOU TO NEXT SCREEN (FABRIC COSTING UPDATE) AND WILL DISPLAY THE CROSS REFERENCE THAT BELONGS TO THE EXISTING RECORD. IN THAT WAY, YOU CAN MAKE ANY NECESSARY CHANGES AND UPDATE THE NEW RECORD. THE PROGRAM WILL TAKE YOU TO THE FOLLOWING SCREENS (TRIM COSTING UPDATE, LABOR COSTING UPDATE, AND SPECIAL INSTRUCTIONS) SO YOU CAN GET THE NEW STYLE/CLR WITH ALL ITS INFORMATION.

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MASS CHANGE

You will enter 'ALL' as color code.

If any of the following fields need to be changed the program will respect your selection of 'conditional' or 'unconditional'

FIELDS
DESCRIPT -1
DESCRIPT -2
LONG DESCRIPT
SIZE SCALE
PREPACKCODE
VALID SIZES
DIVISION
GAR GROUP
CATEGORY
COOR GROUP

FIELDS
OVERHEAD
WEIGHT
FAB. ALLOW%
IMPORT
COMM. RATE
PROJ SCALE
STATUS
OUT STOCK

CONDITIONAL

If the field being changed from color 'STD' matches what is in the same field for your colors that have been set up, the program on a conditional change will override. If any color has a value non-matching to the std, it will not be modified.

Example:

	<u>STYLE</u>	<u>CLR</u>	=	<u>GAR GROUP</u>
	SI 000	STD	=	ST
	SI 000	BLK	=	ST
	SI 000	BLU	=	BL

The result after a conditional change on clr 'ALL' with gar group modified to 'XX' would be:

S1000	STD	=	XX
	BLK	=	XX
	BLU	=	BL (NON MATCHING TO STD)

The rest of the fields remain with their current values.

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UNCONDITIONAL

The program will override the changed field for all colors and replace with the value from 'STD' color. All the remaining fields in 'STD' will be used to replace the current values in all colors even if they are different from 'STD'.

* NOTE *

If the following fields are changed:

SEASON
PRICE
AVAILABLE DATE

whether on a CONDITIONAL or UNCONDITIONAL change, the program will only replace the value if it matches color 'STD'.

* Note *

All colors in the Style Master will be updated when overhead pct or allowance pot is changed for the 'STD' color, even if the change is conditional.

Also when changing allowance, the XREF data set in AMS2 will be updated so 'YIELD' will contain the latest allowance.

If Option 1647 is ON, program will recalculate overhead cost if allowance pot is changed and overhead pot is used.

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```

HS61 * * * * * F A B R I C   C O S T I N G   U P D A T E   * * * (A1420/V16) * *
STYLE/CLR  █ █ █ █ █ █ █ █ █ █  DESC  █ █ █ █ █ █ █ █ █ █  0) MARK  █ █ █ █ █ █ █ █ █ █

  FABRIC  CLR  3 MILL  DESCRIPTION  WD  YIELD  BIAS VD  PRICE
1) █ █ █ █ █ █ █ █ █ █  █ █ █ █ █ █ █ █ █ █  █ █ █ █ █ █ █ █ █ █  █ █ █ █ █ █ █ █ █ █

ENTER STYLE...

UPDATE  f2  DELETE  ESCAPE
        ENTRY
        f5  f6  f7  END
    
```

FROM MAIN MENU: FABRIC/CLR COSTS UPDATE

* NOTE * the underlined field names have help windows available

Key '#' to see data in Tables

Key '?' to get help on the Table set up procedures

Key '@' in first field of screen and program information will be displayed (RETURN).

If you are adding an experimental Style/dr and your previous step was the entry of the Style in A1410, the new Style, Color and Description will automatically appear on the screen.

0. (8) MARKER	ENTER YOUR MARKER NUMBER (RETURN)
1. (8) FABRIC	FABRIC CODE (RETURN). THE FABRIC CODE DOES NOT HAVE TO BE IN THE FABRIC MASTER; ONLY IFOPTION 1462 IS ON
1. (4) CLR	PRESS RETURN IF 'STD' COLOR IS USED
1. (1) B	BASE CODE IF SELF FABRIC, THE BASE CODE IS '1'; FOR TRIM FABRIC USE 0 OR 2 THRU 9. THIS CODE IS VALIDATED AGAINST TABLE 'XR'.
1. (8) MILL	TYPE THE VENDOR OR MILL # (ALREADY ENTERED IN TABLE 34 THROUGH A8110 PROGRAM), PRESS RETURN IF FABRIC/CLR EXISTS IN THE MASTER THE VENDOR NAME WILL AUTOMATICALLY DISPLAY BASED ON VENDOR CODE IN FABRIC MASTER.

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1. (30) DESCRIPTION	PRESS RETURN IF FABRIC/CLR EXISTS IN FABRIC MASTER; IF NOT KEY IN THE DESCRIPTION.
1. (2) WD	ENTER THE WIDTH OF FABRIC OR PRESS RETURN AND IT WILL TAKE IT FROM THE FABRIC MASTER IF THE FAB/CLR HAS BEEN SET UP.
2. (2.3) YIELD	ENTER YARDS AND/OR INCHES REQUIRED (RETURN)
2. (1.3) BIAS	ENTER BIAS YIELD IF ANY. (RETURN) THOUGH YOU WILL ENTER THE BIAS NEXT TO THE REQUIRED YARDS AND INCHES YOU WILL SEE THIS FABRIC COLOR CODE TWICE IN A3070 SCREEN AND ON COST SHEET; THE FIRST LINE WILL BE BASED ON THE YIELD PLUS THE FABRIC % FROM THE CONTROL FILE. THE SECOND LINE WILL BE BASED ON THE BIAS PLUS THE FABRIC ALLOWANCE.
3. (3.3) PRICE ENTER	FABRIC PRICE OR PRESS (RETURN) IF YOU WANT TO PULL IT FROM THE FABRIC MASTER WHEN KEYING WITH DECIMALS KEY THE DECIMAL POINT (I. E. , 2.300 WILL BE KEYED AS 2.3) (RETURN).

* NOTE *

LINE (4) WILL APPEAR SO YOU CAN KEEP ENTERING MORE FABRICS (SUCH AS RIB, ETC).

WHEN FINISHED: PRESS (F8)
PRESS (F1) TO UPDATE OR ENTER LINE NUMBER TO CHANGE

IF YOU ARE SETTING UP AN EXPERIMENTAL STYLE, THE PROGRAM WILL TAKE YOU TO THE NEXT SCREEN: (TRIM COSTING UPDATE).

* NOTE *

IF ALLOWANCE % IS USED YOU WILL NOT NOTICE IT IN THIS SCREEN WHEN INQUIRING. HOWEVER, IF YOU INQUIRE THROUGH A1122 OR

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ALL 20 YOU WILL SEE THAT YOUR YIELD WILL INCLUDE THE FABRIC AND BIAS YIELDS.

FROM MAIN MENU: TRIM/CLR COSTS UPDATES

* NOTE *

The underlined field names have help windows available (XL Users only)

Key '#' to see data in tables.

Key '?' to get help on the table set up procedures.

Key '@' in first field of screen and program information will be displayed (return).

If you are adding an experimental Style/Clr the new Style, Color and Description will appear automatically on the screen. If you do not want to enter Trims, Press (FE) and (FI) to update with no records.

1. (8) TRIM	TRIM CODE, THIS CODE HAS BE VALID IN THE FABRIC MASTER IF OPTION 1462 IS ON.
1. (4) CLR PRESS	(RETURN) IF 'STD' COLOR IS USED
1. (1) B	BASE CODE. YOU WILL USE LETTERS FROM A THRU Z THIS CODE WILL BE VALIDATED AGAINST TABLE 'XR'
1. (8) MILL	TYPE THE VENDOR OR MILL NUMBER (RETURN) IF TRIM/CLR IS IN THE FABRIC MASTER THE VENDOR NAME WILL AUTOMATICALLY DISPLAY BASED ON VENDOR CODE IN FABRIC MASTER
1. (30) DESCRIPTION	PRESS (RETURN) IF FABRIC/CLR EXISTS IN THE

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	FABRIC MASTER; IF NOT, ENTER THE DESCRIPTION
--	--

1. (2) WD	ENTER THE WIDTH IF ANY OR PRESS (RETURN) TO TAKE IT FROM FABRIC MASTER
1. (2/2) SIZES	THIS FIELD IS USED TO SPECIFY A SIZE RANGE. THE STYLE'S SIZE SCALE WILL DISPLAY AT THE BOTTOM OF THE SCREEN SO YOU CAN RELATE EACH SIZE WITH THE NUMBER 1 TO 12 (SEE * NOTE *)
1. (1) C	COST SHEET FLAG. PRESS (RETURN). IF AN 'N' IS ENTERED THAT LINE WILL NOT PRINT ON THE COST SHEET AND WILL NOT BE TAKEN INTO ACCOUNT FOR CALCULATION).
2. (2.2) QTY	ENTER QUANTITY REQUIRED PER GARMENT (RETURN)
3. (3.3) PRICE	ENTER TRIM PRICE OR PRESS (RETURN) IF YOU WANT TO PULL IT FROM FABRIC MASTER.

* NOTE * LINE (4) WILL APPEAR SO YOU CAN KEEP ENTERING MORE TRIMS.

WHEN FINISHED: PRESS (F8)
 PRESS (F1) TO UPDATE OR ENTER LINE NUMBER
 TO CHANGE

If you are setting up your experimental Style the program will take you to the next screen (Labor Costing Update, A1430).

* NOTE *

The use of the size range field is helpful when the trim quantities differ per sizes. For example, you may want to enter different sizes of zippers per garment size (different trim codes per size) or different quantities of buttons per size. This will be recognized in the system to calculate your trim inventories and sold quantities according to the cross reference set up per sizes. The following programs have been updated to respect this criteria:

- A1120 Style Cross Reference
- A2000 Order Entry
- A2100 Order Maintenance
- A2150 Order Maintenance by Bill To or Corporate
- A2300 Mass Order Maintenance
- A3070 Cut Entry
- A3100 WIP Tracking

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MPC025 Batch Order Entry Program
MPC106 Extended Style Master Report
MPC610A Fabric Update Position Report
MPC840 Update AMS2 from X2000A Data Base

CHANGE MODE FOR AI 420 PROGRAM

Just enter the Style/clo and press (RTN).

The following message will display:

'(FI) or enter item to change>'

If you need to change the marker # type '00'.

* IMPORTANT *

When you select a line number to modify, the information disappears from the screen but if you press (return) it will show again.

Be aware of the possible price change of the fabric/trim when changing from 'STD' color to the valid color codes. The program will take the cost from the Fabric Master. However, you can override it.

With (FI) function you will update the change.

MASS CHANGE

If you want to make a Mass change, that is, affecting all your colors, you have three different options:

- 1) Conditional
- 2) Unconditional
- 3) Update to Std Fab cost

In order to make a Mass change you have to enter the Style Code and 'ALL' as the color code.

The three above mentioned options will display.

1. CONDITIONAL

If the value of the three following fields:

FABRIC	(Fabric Code)
B	(Base Code)
SIZE	(Sizes) = > if trim screen

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From the different color codes match with the value of the same fields from the 'STD' color code, the change or deletion will affect all the colors or records for that style.

Example

	STD	BLU	RED	WHT
FABRIC	FI00	FI00	FI00	F100
BASECODE	1	2	1	1
SIZES	1/12	1/12	1/4	1/12

Only the 'WHT' color will be updated besides the 'STD' color.

2. UNCONDITIONAL

The program will override the information from all colors with the information from the 'STD' color. Then all records for that Style will be identical.

This option will be valid only if your fabric/trim color codes for the 'STD' style are not 'STD'.

This can be applied if you use greige fabrics and garment dye; then all your colors will be cross referenced to the same fabric/color code including the 'STD' style color.

3. UPDATE TO STD FAB. COST

If this is selected it will replace the fabric/trim price with the price from Fabric Master in all the color codes (including 'STD').

* NOTE *

If you have different cost sheets per color (because of different labor costs), the "CONDITIONAL" and "UNCONDITIONAL" change will not affect all of them. However, if you select "UPDATE TO STD. FAB. COST" all the colors from the specified style will be updated.

HOW TO DELETE A LINE

In order to delete a line just enter the style/dr and press (RETURN).

Enter the line # (left margin) press (RETURN).

The message ' (F3 TO DELETE ENTRY OR ENTER FABRIC/CLR . . . ' will display.

Press (F3) , make more modifications if you wish, press (F1) to update.

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HOW TO ADD A LINE

Enter the Style/Clr, press (RETURN)

The message '(F1) OR ENTER ITEM TO CHANGE' will display.

Press (RETURN) and a blank line will appear for you to update. If you make mistakes before going to the next line you can press (F4), escape, and re-enter information.

When done, press (F8) to end.

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```
HS61 ***** LABOR COSTING UPDATE ** (A1430/V08) **

STYLE/CLR [ ] [ ] DESC [ ]

  CO W/S CV LC CS DESCRIPTION          QTY PRICE
1) [ ] [ ] [ ] [ ] [ ] [ ]          2) [ ] 3) [ ]

(F8) OR ENTER STYLE...

UPDATE  f2  DELETE ESCAPE  f5  f6  f7  END
        ENTRY
```

FROM MAIN MENU: LABOR COST UPDATE

* NOTE *

The underlined fields names have Help Windows available (XL

Users only)

Key '#' to see data in Tables

Key '?' to get Help on the Table set up procedures

Key '@' in first field of screen and program information will be displayed (RETURN)

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LABOR COSTING UPDATE

If you are adding an experimental Style/dr the new Style, Color and description automatically appears on the screen.

1. (2) CD	ENTER LABOR CODE (ALREADY SET UP IN TABLE 0009 THROUGH #7 FROM MAIN MENU (IF NOT SET UP WILL NOT DISPLAY)
1. (2) W/S	PRESS (RETURN). IF YOU ARE USING WIP TRACKING IT WILL AUTOMATICALLY DISPLAY THE TYPE CODE FROM TABLE 0009 WHICH IS THE PROCESS CODE FROM TABLE 0015. IT CAN BE OVERRIDDEN.
1. (2) CY	CYCLE. PRESS (RETURN) AND '01' WILL DISPLAY. IF USING WIP TRACKING IT WILL AUTOMATICALLY DISPLAY THE NUMBER OF DAYS IT TAKES TO DO THE PROCESS. THIS WILL COME FROM TABLE 0015 AND CAN BE OVERRIDDEN.
1. (30) DESCRIPTION	IT WILL AUTOMATICALLY DISPLAY FROM TABLE 0009.
2. (3.2) QTY	ENTER QUANTITY TO COST (ENTER 1) (RETURN)
3. (3.30) PRICE	ENTER COST (RETURN) TYPE THE DECIMAL PERIOD IF NEEDED.

* NOTE *

LINE (4) WILL APPEAR SO YOU CAN KEEP ENTERING MORE CODES.

WHEN FINISHED: PRESS (F8)
 PRESS (F1) TO UPDATE OR ENTER LINE # TO CHANGE

* NOTE *

Since labor costs are set up for the 'STD' color and not at color level, if you need to assign different costs per color you will have to create separate cost sheets per color. In order to do that take the following steps:

A) Select Option 1 from Main Menu (Style/Clr Cost Sheet) and enter the required data. After updating (F1) the program will take you to screens: AI 420, AI 430 and AI 480 until you will update at the end. This is the same procedure as when you set up your 'STD' color. At this point you are ready to print a cost sheet for that color.

B) Select Option 5 from Main Menu (Style/dir Maintenance) Press '1' to ADD the color code you just used for the Cost Sheet Then actualize color by pressing '5'. (You do not need to go to Options 2 and 3 from

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AI 400 because you do not have cross reference (material and trimming) with 'STD' colors. By actualizing you have the Style/dir available to be used in the system.

HS61 ***** SPECIAL INSTRUCTIONS ** (A1480/V05) **

STYLE/CLR [] DESC []

WASHING INSTRUCTIONS:

1) []
2) []
3) []
4) []

SENDOUTS:

5) []
6) []
7) []
8) []

(F8) OR ENTER STYLE or Press RETURN for (102T)

UPDATE f2 f3 ESCAPE f5 f6 f7 END

FROM MAIN MENU: WASHING/SENDOUT INSTRUCTIONS

* NOTE *

The underlined fields names have help windows available (XL users only)

Key '#' to view data in tables

Key '?' to get help on the table set up procedures

Key '@' in first field of screen and program information will be displayed (RETURN)

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WASHING/SENDOUT INSTRUCTIONS

If you are adding an experimental Style/Clr, the Style, Color and Description will automatically display on the screen (coming from A1430 screen). If you do not wish to enter this information press (F1) to update.

1. (2)CODE	ENTER WASHING INSTRUCTIONS CODE YOU SET UP IN TABLE 0003
5. (2)CODE	ENTER SENDOUT INSTRUCTIONS CODE YOU SET UP IN TABLE 0004

* NOTE *

When the code is entered the literal will automatically be displayed provided it is set up properly in the tables.

These instructions will print on a special cutting ticket (A3700) and are used in the WIP tracking screen.

If you are adding an experimental style/dr after all entries are done, press (F8), then (F1) to update or enter line # to change This will be the last step to create the cost sheet.

The program will ask:

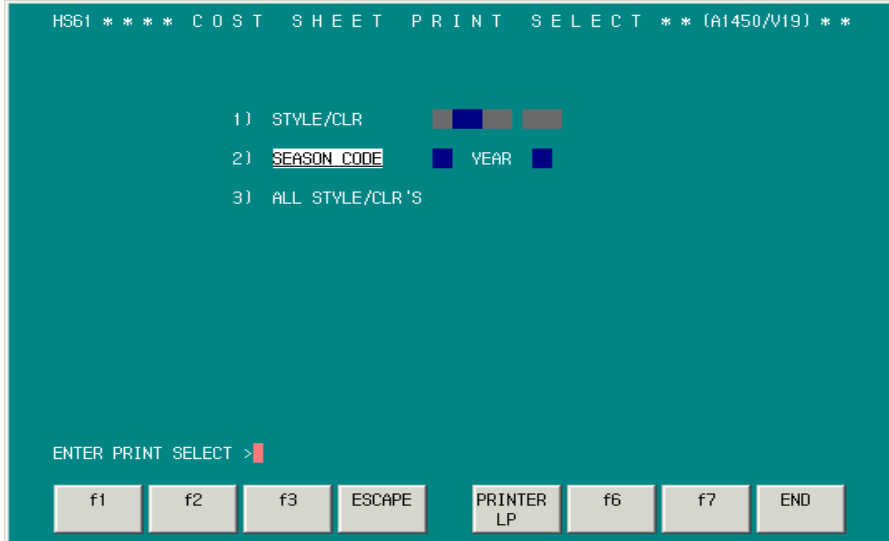
' PRINT THIS COST SHEET? (N/Y)'

You can print it at this time or later by selecting Option 6 from Menu (Print Cost Sheet).

By selecting (10) (Display Cost Sheet) from Main Menu enter Style and Color and RETURN. Screen will display cost sheet and ask:
PRINT DIFFERENT COSTED COLORS (N/Y) ?

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STYLE COSTING



FROM MAIN MENU: PRINT COST SHEETS

* NOTE * The underlined field names have help windows available (XL Users Only).

Key '~' to view data in tables

Key '?' to get help on the table set up procedures

Key '@' in first field of screen and program information will be displayed (RETURN)

PRINT COST SHEETS

Select what you want to print by pressing 1, 2 or 3. The program will log on and create a spool file for you. When done, go to printer and collect your cost sheets (MI 450). (ES) to exit.

* NOTE * If you select (1) and specify the cost sheet dr (like 'STD'), the program will ask if you want to print different costed colors. If you answer 'Y' the color code, cost and three suggested selling prices will print on the cost sheet (right margin) if the cost is different than the 'STD' or experimental code.

STYLE COSTING



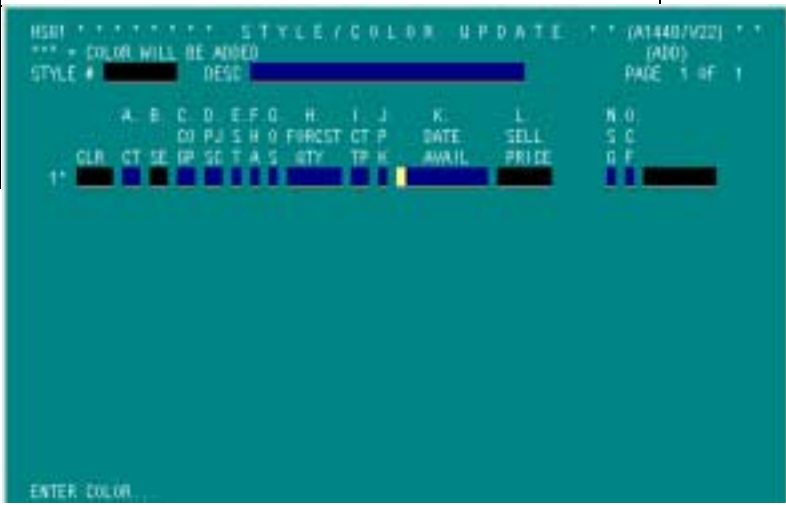
HOW TO CREATE COLORS FOR STYLE COSTING

After your cost sheet is set up you will be able to create your color codes for the style.

The first step is to 'ADD' colors in your System through Option 5 from the Main Menu (Style Color Maintenance).

When you 'ADD' colors the status of the Style/dr is 'UNACTUAL', you can view through the 'style color maintenance' screen (A1440) but you will not see it in other screens (A1410, A1100 etc), because it is not in the Styles data set yet.

(8)	STYLE 4	ENTER THE STYLE CODE (RTN)
	DESC	LONG DESCRIPTION DISPLAYS (IF ENTERED IN A1410)
(4)	CLR	SELLING COLOR CODE (RTN)
A. (2)	CT	CATEGORY
B. (2)	SE	SEASON
C. (2)	COGP	COORDINATE GROUP
D. (2)	PJSC	Projection SCALE
E. (1)	ST	STATUS



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F. (1) HA	HOLD FROM ALLOCATION INDICATOR. TYPE 'X' WHEN GARMENT IS NOT TO BE ALLOCATED. OPT 1039 WILL NOT ALLOW A P/T TO BE CREATED ON THAT STYLE/CLR.
G. (1) OS	OUT OF STOCK
H. (6) FORCST QTY	FORECAST QUANTITY. TYPE PROJ. SALES IN UNITS PER STYLE/CLR/SEASON. PRINTS ON THE CUT AND SOLD REPORT AND OTHER SELECTED REPORTS.
I. (2) CT TP	CONTRACT TYPE TYPE 'C' FOR J. C. PENNEY STYLES, WHICH MUST BE SOLD ONLY TO THEM AND WILL BE SELECTED FOR 531 AND 535 REPORTS. SEARS--IN ORDER FOR PROGRAM TO RECOGNIZE SEARS STYLE #'S INPUT '5' AND TURN ON OPTION 567 MONTGOMERY WARDS--INPUT 'W' AND TURN ON OPTION 62
J. (1) PK	PREPACK CODE
K. (MMDDYY) DATE AVAIL	NEXT AVAILABLE DATE
L. (3.2) SELL PRICE	SELL PRICE
N. (1) SG	STYLE GROUP
O. (1) CF	COMMISSION FLAG

ADD MODE

Enter the Style code, press RETURN; enter Color Code and press RETURN and the following message will display:

ENTER ITEM (A-0) TO CHANGE >

If you do not wish to change any of the fields press (RETURN) and a blank line will prompt to allow more colors. When finished, press (F8), you can change any of the lines by entering Line 4. If no changes press (RETURN) and the message 'COLORS ADDED' will display.

CHANGE MODE

Enter Style code, press (RTN)
 Enter Line # to change (RTN)
 Enter item to change (A-0), (RTN)
 Press (RTN) when no more fields to change

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Press (F8) to exit mode
it will display
'COLORS UPDATED'

DELETE MODE

When a color needs to be deleted enter Style Code, press (RTN) and all the colors will display. Enter line number to delete, press (RTN).

An '*' will display next to the line #. After specifying all required lines press (ES) It will display:

"ARE YOU SURE ABOUT DELETION (N/Y)?"

If 'Y', it will display 'COLORS DELETED'

Press (F8) to exit mode.

INQUIRE

Enter Style and return, all colors will display.

ACTUALIZE CODE (updating the Style Master)

Enter Style, Press (RETURN)

Enter Line 4 to Actualize, (RETURN)

To choose all lines type 4/4 i.e., 1/20. This will "*" lines 1 thru 20 unless there is a problem with one or more lines; error message will display i.e., 'LINE ### STILL HAS STD FABRICS'.

It will display an '*' next to the accepted lines.

When no more selections, Press (F8).

It will display: "COLORS ACTUALIZED".

The fabric/trim record must be set up in the Fabric Master. The program will not actualize if the Fabric/Trim color code is 'STD'.

The Material and Trim cross-reference must be set up by accessing selection 2 from AI 400. By entering the Style and Color Code and pressing (RETURN), the Cross Reference from the 'STD' color code (or cost sheet) will display. If the fabric/trim color codes are 'STD' you have to change them to valid color codes.

* NOTE * when you specify the colors, the program will pull the information from the fabric master and sometimes the costs can be different than the estimated in the cost sheet.

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STYLE COSTING

* NOTE * when working with Style Costing and program aborts in the middle of entering or actualizing; expand the necessary data sets and be sure to delete the records you were working with and then re-enter. Do not make any changes thru A1100/A1120 when utilizing the Style

Costing System or you may have inconsistent costs, etc.

* IMPORTANT *

When Actualizing a Style/Clr the cost fields in the Styles data set are automatically updated. This update depends on the way you have set up the 'LABOR COST' TABLE (0009).

CUTTING COST == >	TABLE CODE	= C
SEWING COST == >		= S
LAUNDRY COST == >		= L

Then the cost fields you will see through A1100 program will display as follows:

Labor Cost = Cost of all labor codes with Table Code = 'S'

(Note: if cutting to be included in labor cost, table code must = 'S')

Labor Cost * Labor Qty

Matl Cost = Fabric Cost

$((\text{Fabric Yield} + \text{Bias Yield}) + \text{allowance\%}) * \text{Fab Cost}$

meaning: fabric and bias yields plus the allowance %, multiplied by the fabric cost

Note++> no trims included

Spec Cost = Matl Cost + trim cost + Cut cost

trim cost == > required trim qty per unit multiplied by trim cost

cut cost == > cutting labor (if Table Code = "C", labor cost * labor qty)

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STYLE COSTING

Retail = cut cost + trim cost + overhead cost + finished cost

finish cost ==> any labor cost different than cutting or sewing

(Table code not = 'C' or 'S') multiplied by labor qty

Overhead Cost => Overhead amount

or

(cut cost + labor cost + finish cost
(if Opt 16470FF) multiplied by
overhead

or, with Opt 1647 ON

(mat cost + trim cost + all labor
cost)
overhead %

Std Cost = matl cost + labor cost + retail

COPY MODE

Once an experimental is created or a style clr is actualized, it is possible to copy the entire cost of that style clr to a new style clr. While in add mode, enter the pre-existing style clr into the style clr fields and press (return)

The screen will fill in the information from the existing style clr and the style clr field will become blank, waiting for you to enter a new style clr code. From this screen you will continue to fabric, trim, and labor screens where you can change or update the information from the existing style clr.

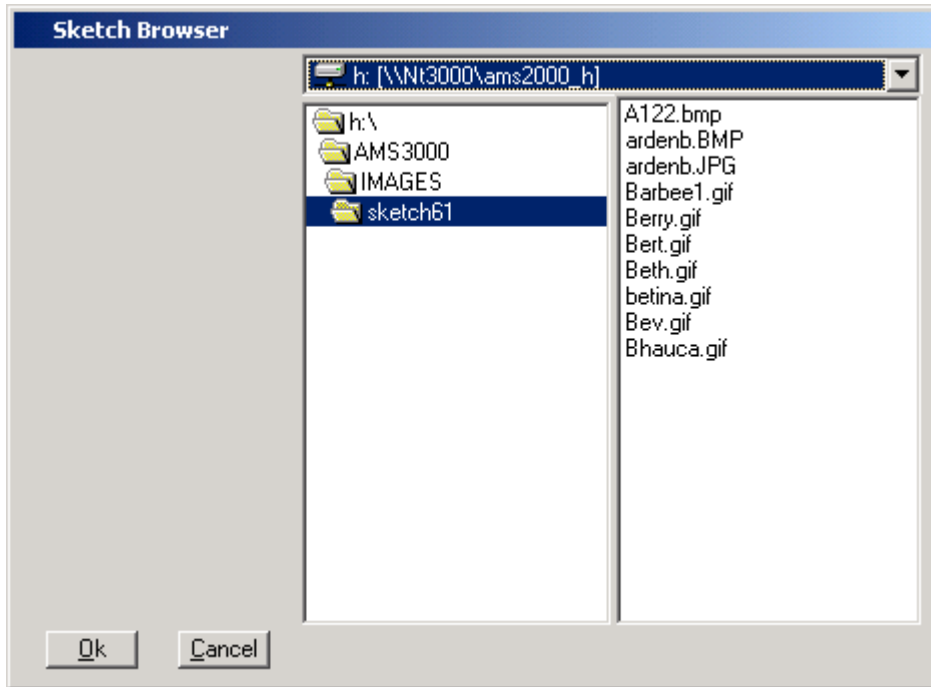
PICTURE/SKETCHES

From screen 1 you can choose to add a picture that can be viewed or a sketch that can be viewed or printed on a cost sheet. The program will accept .jpg .gif type of pictures. When you type in 'Y' in this field during add or change mode, a picture explorer window will pop up onto

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the screen:



The top panel is the Disk Drives that your computer can access. The left panel shows the available folders for the selected Drive. The Right panel shows all pictures that are available in the selected folder in the left panel. When you select a picture from the right panel, you will view it to the left of the left panel. If this is the picture/sketch that you would like to assign to this style, press ok. Otherwise press cancel and you will return to A1400 – Style Costing.

If a picture/sketch is already assigned to the style, the program will ask you if your wish to (s)elect a new picture/sketch or (r)emove the current picture. Type in 'S' or 'R'.

To view the picture press 'F6'. To view the sketch press 'F7'.