

*** S I S I * AMS2 USER MANUAL RELEASE 10.0**

A1120 * STYLE/FABRIC CROSS REFERENCE

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To link style/colors with specific fabric/colors. The style must be entered in the Style Master and the fabric must be entered in the Fabric Master.

Data Base: AMS2

Data Sets: XREF Styles WIP Cut/Fabric Tables
 Fab Options Control

Updated Data Set: XREF Cut/Fabric (by option)

FUNCTION KEYS

F1 Add
F2 Change
F3 Delete
F4 Inquire
F5 Copy
F6 Clear the screen
F7 Find errors
F8 End the job

OPTIONS

693 Base trim not 1 or 0
893 Update opening inventory if option 924 is on Canadian custom
919 Validate base-trim against Table 35
924 Update fabric and actual fabric if yield changes
1194 Allow use of "marker"
1239 If ON and cut status is A OR B if you delete it will also delete Cut/Fabric
1464 Validate table XR (valid base codes)
1538 Sold yards updated (not compatible with style/costing)
1632 Access Table CL (US Boys color table)
1776 Write to W1120 for MPC112
1792 Yield from Tables BR and YL (custom)
1869 Only clear screen if F6 is pressed twice also '****' input for style's color will cause all of a fabric/color to be deleted from the XREF of the style (F3).
1888 With Opt 924 will update actual usage for status A and B cuts
1999 Program will display Style/Color Long Desc., Fabric's Type, Base, Actual Inventory and Less-B Inv.

To Add A Style/Fabric Cross Reference

Press the "F1" key.

Type the following information in the blocks provided on the screen:

FIELD

DESCRIPTION OR ACTION

*GARMENT STYLE (6) Garment style code. Type the style code exactly as it was entered on the Style Master screen.

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| | |
|---------------------|--|
| GARMENT DM (2) | Garment dimension. Type the style dimension code exactly as it was entered on the Style Master screen. |
| *GARMENT CLR (4) | Garment color code. Type the color code exactly as it was entered on the Style Master screen. |
| *FABRIC CODE (8) | Fabric Code. Type the fabric code exactly as entered on the Fabric Master screen. |
| *FABRIC CLR (4) | Fabric color code. Type the fabric color code for this garment style/color, exactly as entered on the Fabric Master screen. This is usually the same as color code for style/color, except for multiple fabrics. |
| *FABRIC YIELD (3/3) | Yield per unit of measure in inventory. Type the six position numeric characters which represent the fabric usage per style/color. Example: 1 1/2 yards = 001.500 2 1/8 yards = 002.125 |
| BS (1) | Base or Trim code. |
| SIZES (5) | Can be used to denote different trim codes per size buckets i.e., zippers (defaults to 01/12) |
| UM (2) | Unit of measure. Enter in fabric master. |
| MARKER NUMBER (8) | Marker number. (if Option 1194 is ON) |
| BIAS YIELD (3/3) | Style/Cost System |
| SUBASSEMBLY | To update certain sizes for style/cost system custom. |

Press the "enter" key. Wait to see if the computer accepts your entry.

It will say "accepted" in the lower left corner. If there are errors, it will say that in the upper left corner and the cursor will go to the place of the error. Make your change or correction, and press "enter" again.

When your entry is "accepted", you may continue to add more entries.

Start the "add" procedure again.

To do any other function, press the "F6" key to clear the screen and press the function key that you want.

To leave the program entirely, press the "F8" key.

To Change a Style/Fabric Cross Reference Record

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NOTE: In this change transaction the only blocks of information that may be changed are "yield" and "base". To change any others, you must delete the record (F3) and then add a new record (F1) with the new information.

To begin, when the screen says "enter function", as you start the program or after pressing "F6", press the "F2" key.

Type the style number and color code you want to change.

Press the "enter" key.

The computer shows a list of all fabric/color cross reference records related to that style/color on the screen.

Choose the fabric/color you want to change from the list on the screen. Type the fabric color in the fields provided.

Type your changes in the "yield" field, and/or the "base" field.

Press the "enter" key.

Wait to see if the computer accepts your entry. It will say "accepted" in the lower left corner. If there are errors, it will display the error message and the cursor will go to the field in error. Use the list still on the screen to find the correct fabric/color codes. Type in the correction and press the "enter" key.

After being "accepted", the information drops down to the next line, making room for another change. Type the next fabric/color and start the change procedure again.

When finished with changes for that style/color, press "F6" to clear the screen. To change another style/color, press "F2" and start the change procedure again.

To do any other function, press the function key that you want.

To leave the program entirely, press the "F8" key.

HELP WINDOWS

Underlined fields on the screen will display Help information if '?' is entered. (You must be in a function to access.) To view your actual data, key '#' in an underlined field and press Enter.

Available fields for Help are:

- Style
- Clr (for Style)
- Fabric Code
- Clr (for Fabric)
- BS (Table XR)

To Delete A Style/Fabric Cross Reference Record

Press the "F3" key.

NOTE: If you delete using A1100 first, all style/fabric cross reference records are deleted automatically.

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Type the style/color and fabric/color for the record that you want to delete. If the fabric/color is not known, type the style/color and press "enter".

(By option) Key **** in the style's color, all of a fabric/color will be deleted.

If you key *** in the Fabric Code, all records will be deleted for that style/color.

The computer will list all style/fabric XRef records having that style/color. Choose the fabric/color you want to delete, type it into the fields provided, and press "enter".

If the computer does not have that record, it will give you an error message and the cursor will move to the block needing correction. Make the correction and press "enter".

When the computer accepts what you have typed, check to be sure this is the record you want to delete. Then press the "F3" key as it says, and this record is deleted.

If you do not want to delete this record, press the "F6" key. You may then enter a different fabric/color code. Type in that number and press "enter".

To start the "delete" process again, press "F6" and then press "F3".

To change to another function, press another function key. To end the program, press the "F8" key.

To Inquire On A Style/Fabric Cross Reference Record

Press the "F4" key.

Type the style number and color code you want to look up. Press the "enter" key.

All records for that style/color will be shown on the screen.

When finished looking at these records, press "F6" to clear the screen. Then choose another function, and press that function key. To copy from one style color to another press F5 key. Type style number and color code you want to copy from and press the 'enter' key

Screen will display all the xrefs for the style clr (up to 16 xrefs) type the style and color code you want to copy to, make any necessary changes and press the 'enter' key Program will validate your color code against the style master and check for valid fabric code/clrs if changes are made, screen will display "xref entries for xxxx (style and color code) accepted press F6 to exit from copy function

To end the program, press the "F8" key.

Sample Screen, "Style/Fabric Cross Reference (A1120)" is attached. Also audit report "Style clr Xref Activity 112.1.

